

Congratulations on your purchase of NZA's Proline Mount Cook Region. While you get to know the region, here are a few pointers to get to know the Aoraki National Park.

Turn on POI's – found under "Assistance Options > POI Easy pre-set" and follow the map on page 2

- 3 Airports, 8 huts, landing zones and much more! All the exciting point of interest are marked with the in-game POI makers. Have a go at landing at the Glacier landing zone at the 'Tasman Saddle Hut' and if that was easy try having a go touching down at all the other POIs.
- All the POIs have dynamic elements to them as well. You will see chimneys smoke move with the wind, and during freezing conditions you'll see the huts ice up.
- Enjoyable weather pre-sets, if live weather isn't your thing, then try an Autumn Day and have the sun beat down on you and enjoy the greenery. For a wintery feel change your in-game snow coverage slider to 2 inches for an authentic snowy feel.

## Look out for the 600km<sup>2</sup> of Biome enhancements

• Glaciers, Icebergs, rivers, and peaks above 12,000 feet, Mount Cook has it all! A popular tourist destination for the views, each element of the region has been worked to match the real world to give you are real breath-taking experience.

## Known Issues

- Asobo / Meteoblue's live weather data for the region applies a snow and ice mask that intrudes small areas of the scenery with a snowy blanket all year round. By not using live weather you will not experience this issue.
- As of Sim update 9 Hotfix 1 Orbx's custom NZ mesh has stopped working due to Asobo
  introducing a new terrain LOD system. Asobo has informed Orbx on how to address the
  issue and once Orbx releases a patch Mount Cook will be compatible with the Orbx NZ
  mesh.

Visit our help page to get into contact with us by opening a ticket on our discord <a href="https://nzasimulations.com/help">https://nzasimulations.com/help</a>









## **EPROLINE NZ**Mount Cook Region - Map

